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Presented by: Bishesh Khadka MIT 6.886 - Graph Analytics

Motivation

- Subgraph enumeration
 - Network motif discovery
 - Graphlet kernel computation
 - Subgraph frequency

Existing Work

- MapReduce & Distributed Graph Engines
 - Redundant work-- duplicated edges
 - Multiway join memory intensive
- Shao et al.
 - PSGL
 - No multiway join
- All approaches have serious performance issues

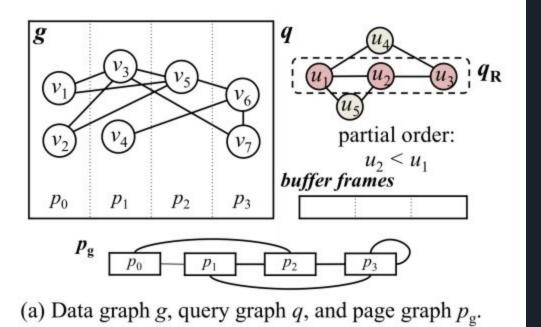
Problem Statement

- Can subgraph enumeration be done disk-based, on a single machine in a way that is scalable and efficient?
- Motivating Principles
 - Existing methods fail due to exponential partial solutions
 - Disk access one of costliest bottlenecks
 - CPU stall also notable bottleneck

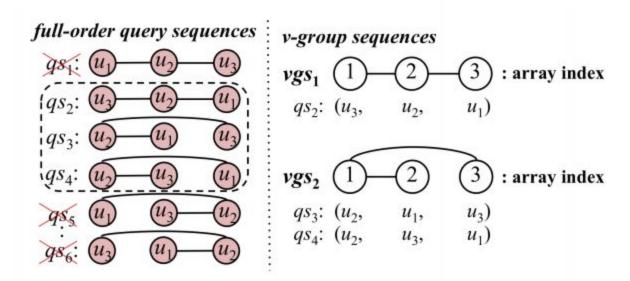
Key Contributions

- DualSim does not maintain explosive partials
- Dual Approach
 - V-group sequence
 - V-group forest
 - Further optimizations
- Red Black Ivory query graph transformation
- Evaluation vs. state-of-the-art subgraph enumeration techniques

• Given query graph q, data graph g, page graph p

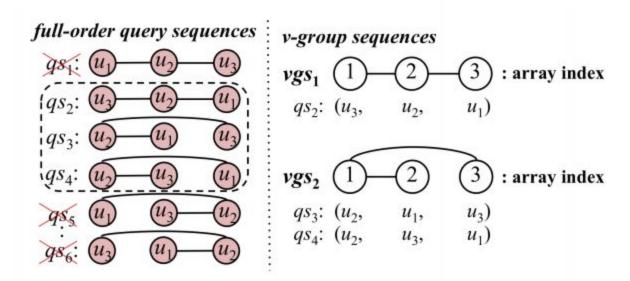


- Given query graph q, data graph g, page graph p
- Enumerate all possible query sequences
- Full-order query sequences
 - \circ Each matches an ordered data seq. \Rightarrow fixes data seq.



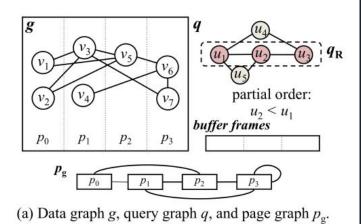
(b) Full-order query sequences and v-group sequences.

- Given query graph q, data graph g, page graph p
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- Prune FOQS with given partial orders
- Group FOQS into v-group sequences based on topology



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- Prune FOQS with given partial orders
- Group FOQS into v-group sequences based on topology
- Traverse graph stored in pages based on v-group sequences

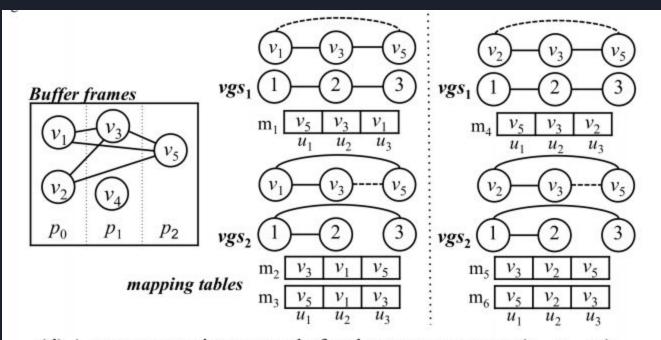


page sequences matching v-group sequences ①. (p_0, p_1, p_1) vgs_2 ②. (p_0, p_1, p_2) vgs_1 , vgs_2 \mathfrak{G} . (p_0, p_1, p_3) vgs_1 (p_0, p_2, p_2) vgs_2 ⑤. (p_0, p_2, p_3) vgs_1 **6**. (p_1, p_2, p_2) vgs_2 (p_1, p_2, p_3) vgs_1 , vgs_2 (p_1, p_3, p_3) vgs_2 (p_2, p_3, p_3) vgs_1, vgs_2 ①. (p_3, p_3, p_3) vgs_2

(c) A page mapping example.

Dual Approach cont'd

- For each valid mapping
 - enumerate all FOQS in v-group sequence
 - Generate data mappings
 - \circ ②. (p_0, p_1, p_2) vgs_1, vgs_2
 - Vertex level match: (v1, v3, v5)
 - For Vgs1: only 1 FOQS: (u3, u2, u1)
 - Solution: {(u3, v1), (u2, v3), (u1, v5)}
 - (v2, v3, v5) also valid match



(d) A vertex mapping example for the page sequence (p_0, p_1, p_2) .

RBI Graph

- Idea: Disk reads minimized if we use minimum number of query vertices during graph traversal
- Colored vertices:
 - O Red: Data must retrieve adj. List
 - o Ivory:
 - Is adj to m > 1 reds
 - m-way intersection
 - o Black:
 - Is adj to m = 1 red
 - Scan red's adj list
- MCVC is colored red
 - Reachability
 - NP hard but |Vq| small enough for approx.

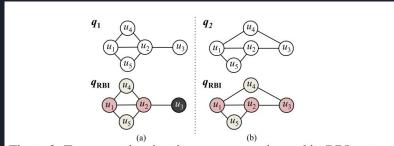


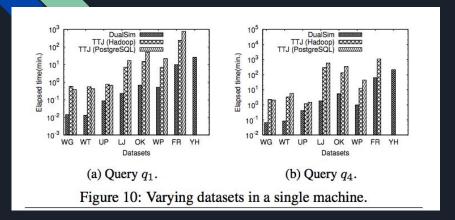
Figure 3: Two examples showing a query graph q and its RBI query graph q_{RBI} .

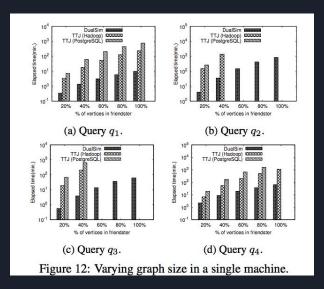
DualSim Algorithm

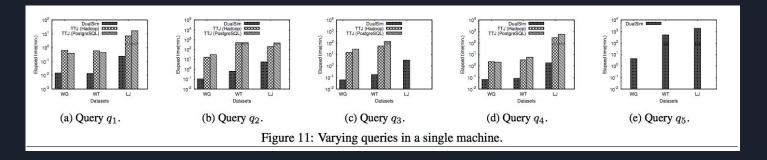
Algorithm 1. DUALSIM

```
Input: A data graph q, A query graph q
    /* 1. Preparation step
 1: PO \leftarrow FINDPARTIALORDERS(q);
    \langle q_{RBI}, q_R \rangle \leftarrow \text{GENERATERBIQUERYGRAPH}(q, PO);
    \{vgs_i\} \leftarrow \text{FINDVGROUPSEQUENCES}(q_R, PO);
 4: mo_a \leftarrow \text{FINDGLOBALMATCHINGORDER}(\{vgs_i\}));
 5: \{vgf_i\} \leftarrow \text{BUILDVGROUPFORESTS}(\{vgs_i\}, mo_g);
     /* 2. Execution step
                                                                             */
 6: INITIALIZECANDIDATESEQUENCES (root nodes in \{vgf_i\});
    foreach (merged vertex/page window (mvw_1, mpw_1) from \{vgf_i[1]\}) do
         foreach (page id pid \in mpw_1) do
              AsyncRead(pid, COMPUTECANDIDATESEQUENCES(pid,
               \{cvw_{i,1}\}, all child nodes of \{vgf_i[1]\});
         end
10:
         wait until COMPUTECANDIDATESEQUENCES executions are finished
11:
         level \leftarrow 2;
12:
         DELEGATEEXTERNAL SUBGRAPHENUMERATION (level, q<sub>RBI</sub>,
13:
          \{vgs_i\}, \{vgf_i\}, \{mvw_i\}, \{mpw_i\}\};
         INTERNAL SUBGRAPHENUMERATION (mvw_1, mpw_1);
14:
         UNPINPAGES(mpw_1);
15:
         CLEARCANDIDATESEQUENCES (the children of \{vgf_i[1]\});
17: end
```

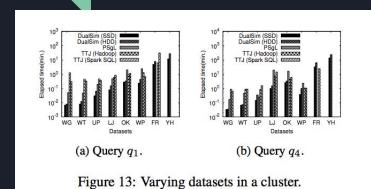
Evaluation - Single Machine

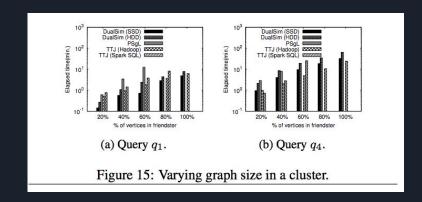






Evaluation - Cluster





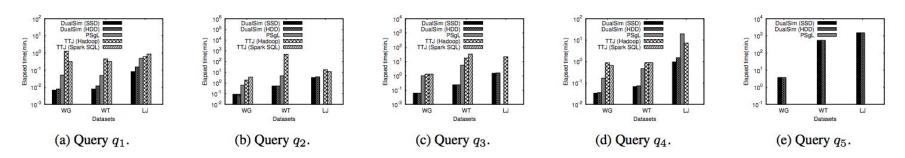


Figure 14: Varying queries in a cluster.

Conclusion

- Significant CPU processing reduction due to dual approach's traversal
- Disk I/O reduction
- DualSim out performs existing solutions in both single machine and distributed environment for subgraph enumeration

References

 Hyeonji Kim, Juneyoung Lee, Sourav S. Bhowmick, Wook-Shin Han, JeongHoon Lee, Seongyun Ko, Moath H.A. Jarrah
 DualSim: Parallel Subgraph Enumeration in a Massive Graph on a Single Machine